## Geometry: Constructions

Construction 1 Given a segment, construct a segment equal to the given segment.

Given:

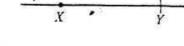
 $\overline{AB}$ 

Construct: A segment equal to  $\overline{AB}$ 



#### Procedure:

- 1. Use a straightedge to draw a line. Call it l.
- 2. Choose any point on l and label it X.
- Set your compass for radius AB. Use X as center and draw an arc intersecting line I. Label the point of intersection Y.



 $\overline{XY}$  is equal to  $\overline{AB}$ .

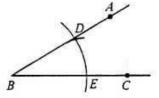
Justification: Since we used AB for the radius of  $\bigcirc X$ ,  $\overline{XY}$  is equal to  $\overline{AB}$ .

Construction 2 Given an angle, construct an angle equal to the given angle.

Given:

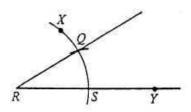
**LABC** 

Construct: An angle equal to \( \alpha ABC \)



#### Procedure:

- 1. Draw a ray. Label it RY.
- Using B as center and any convenient radius, draw an arc intersecting BA and BC. Label the points of intersection D and E.
- 3. Using R as center and the same radius as before, draw an arc intersecting  $\overrightarrow{RY}$  and label it  $\widehat{XS}$ , with S at the point of intersection.
- 4. Using S as center and a radius equal to DE, draw an arc that intersects  $\widehat{XS}$  at a point Q.
- 5. Draw RO.



 $\angle R$  is equal to  $\angle B$ .

Justification: If  $\overline{DE}$  and  $\overline{QS}$  are drawn,  $\triangle DBE \cong \triangle QRS$  (SSS Postulate). Then  $\overline{\angle} R = \angle B$ .

### Construction 3 Given an angle, bisect the angle.

Given: ∠ABC

Construct: The ray that bisects ∠ABC

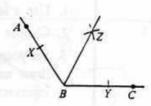
# B

#### Procedure:

- Using B as center and any convenient radius, draw arcs intersecting BA and BC in points X and Y.
- Using X and Y as centers and any convenient radius, draw arcs that intersect at a point Z.
- 3. Draw BZ.

BZ bisects LABC.

Justification: If  $\overline{XZ}$  and  $\overline{YZ}$  are drawn,  $\triangle XBZ \cong \triangle YBZ$  (SSS Postulate). Then  $\angle XBZ = \angle YBZ$ , and  $\overline{BZ}$  bisects  $\angle ABC$ .



Construction 4 Given a point on a line, construct the perpendicular to the line at the given point.

Given: Point A on line I

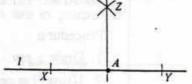
Construct: The perpendicular to I at A

1 A

#### Procedure:

Bisect the straight angle whose vertex is A.

 $\overrightarrow{AZ}$  is perpendicular to l at A.



Construction 5 Given a point outside a line, construct the perpendicular to the line from the point.

Given: Point B outside line !

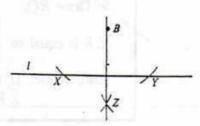
Construct: The perpendicular to I from B

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#### Procedure:

- Using B as center and any convenient radius, draw arcs that intersect l in two points X and Y.
- Using X and Y as centers and any convenient radius, draw arcs that intersect at a point Z.
- 3. Draw BZ.

 $\overrightarrow{BZ}$  is perpendicular to I.



## Construction 6 Given a segment, construct the perpendicular bisector of the segment.

Given: CD

Construct: The perpendicular bisector of  $\overline{CD}$ 

## c was some D

#### Procedure:

 Using any convenient radius, construct two arcs having C as center and two arcs having D as center. Call the points of intersection X and Z.

2. Draw XZ.

 $\overline{XZ}$  is the perpendicular bisector of  $\overline{CD}$ .

